



Silver Belt Ninja Guide
Activity 01 Prove Yourself:
Robomania

Prove Yourself

Use the Force!

Convert Crusher1 to use Rigidbody physics as well. You will have to:

- Add Rigidbody2D component
- Freeze the Z rotation
- Add the physics material with 0 friction and 1 bounce
- Modify Crusher1's script to apply force to the left at the start of the game
- Raise Crusher1 up in the game off the ground more so it has room to bounce