



Silver Belt Ninja Guide
Activity 13 Prove Yourself:
Amazing Ninja Worlds Part 2

Prove Yourself

Task

Using what you learned in the lesson try to complete this new level! Take note of what features work and what features don't work because it's your job to fix it.

Attach the PickUpKey script to the gem and the Exit script to the teleporter.

Make sure you edit the Teleport Destination variable to point to Level1_B.

Get creative! Add in new checkpoints and teleporters that send Codey to different scenes!